

Phonological Awareness Task Cards

Segment Syllables

“I will say a whole word, and you tell me the word parts you hear.”

Level 1 - popcorn, bus, number, super, party, cowboy hamster, chase, railroad, doctor, mermaid, soccer, zoo

Level 2 - milkshake, breakfast, tornado, animal, fantastic, beautiful, octopus, purple, recycle, furniture, chimpanzee

Level 3 - caterpillar, calendar, vocabulary, hippopotamus, parachute, information, advertisement, multiplication

Blend Syllables

“I will say two or three word parts. You will blend the parts together and tell me the whole word.”

Level 1 - base-ball, sun-shine, rain-bow, pa-per, chil-dren, quar-ter, sis-ter, pen-cil, in-vite, a-round

Level 2 - bi-cy-cle, im-por-tant, au-to-graph, un-der-stand, but-ter-fly, pep-per-mint, lo-ca-tion

Level 3 - wa-ter-me-lon, A-mer-i-ca, es-ca-la-tor, spa-ghet-ti, au-di-tor-i-um, in-vi-ta-tion, cal-cu-la-tor

Add Syllables

“I will say a word and ask you to add a syllable.”

Level 1 - (add syllable to end of word) Say *pop* - add *corn*; Say *en* - add *joy*; Say *for* - add *get*; Say *mu* - add *sic*

Level 2 - (add syllable to beginning of word) Say *box* - add *mail*; Say *bo* - add *jum*; Say *side* - add *out*; Say *ner* - add *cor*

Level 3 - (add syllable to end of longer words) Say *after* - add *noon*; Say *careful* - add *ly*; Say *hiber* - add *nate*; Say *apart* - add *ment*.

Delete Syllables

“I will say a word and ask you to delete a syllable.”

Level 1 - Say *playground* without *ground*; Say *scarecrow* without *crow*; Say *goldfish* without *fish*; Say *cupcake* without *cake*; Say *toothbrush* without *tooth*

Level 2 - Say *zero* without *ze*; Say *because* without *cause*; Say *rocket* without *et*; Say *pumpkin* without *pump*; Say *recess* without *re*

Level 3 - Say *kangaroo* without *kanga*; Say *lollipop* without *lolly*; Say *universe* without *verse*; Say *yesterday* without *day*; Say *dinosaur* without *saur*

Blend Onset-Rime

“I’m going to say two parts of a word. I want you to put the parts together and tell me the whole word.”

Level 1 - s-un, c-at, c-oat, m-op, k-eeep, t-eam, ch-op, b-ed, f-it, j-oke, b-ack, f-un, p-up, r-an, c-ake, l-ock

Level 2 - st-ar, gr-een, sl-ide, bl-ack, cr-y, sp-in, fl-at, st-ick, pl-an, tr-uck, cl-ick, st-uck, pl-ay, st-op, cr-ab

Level 3 - str-eet, shr-imp, thr-ow, pl-ease, scr-een, sp-eech, str-etch, spl-ash, tw-itch, spr-ing, fl-uff, fr-eeze

Substitute Syllables

“I will say a word and ask you to change a syllable.”

Level 1 - Say *sailboat*. Change *sail* to *row*; Say *mailbox*. Change *box* to *man*; Say *someone*. Change *one* to *thing*; Say *raincoat*. Change *coat* to *bow*.

Level 2 - Say *motion*. Change *mo* to *frac*; Say *careless*. Change *less* to *ful*; Say *sister*. Change *sis* to *mis*; Say *tractor*. Change *tor* to *tion*.

Level 3 - Say *replaying*. Change *re* to *dis*; Say *bicycle*. Change *bi* to *tri*; Say *uncovering*. Change *cover* to *lock*; Say *forgetful*. Change *ful* to *ing*

Segment Onset-Rime

“I’m going to say a word, and I want you to break the word into two parts.”

Level 1 - hat, man, boy, lamp, fish, ship, lake, bun, feel, paw, sack, rake, hall, can, bank, pat, bell, tap

Level 2 - swim, plate, clam, bring, slide, step, tree, broom, grow, drop, flap, glad, blink, grill, slice, trick

Level 3 - splat, string, three, shrink, sprig, scratch, quaint, scram, stroke, sprout, stray, shrine, strain

Rhyme Recognition

“I’m going to say three words. Tell me which word doesn’t rhyme.”

Level 1 - (hat, mat, bus); (lamp, tent, camp); (mix, fox, box); (goat, gum, boat); (bus, bun, fun); (mop, top, map)

Level 2 - (place, brace, braid); (flat, flag, drag); (spot, spin, trot); (fly, bright, flight); (stamp, crunch, clamp)

Level 3 - (screw, three, threw); (shrimp, scrimp, shape); (twitch, twin, glitch); (sheep, shred, thread)

Phoneme Isolation

“I will say a word and ask you to tell me either the first, middle, or last sound you hear in the word.”

Level 1 (initial sound) - laugh, soup, jet, chain, care, path, cent, swam, clown, glass, trap, brown, proud

Level 2 (final sound) - leaf, push, night, wedge, catch, stay, dress, jaw, luck, try, tree, plow, days, hop, blue

Level 3 (medial sound) - tag, bug, pick, led, cot, week, coal, maze, bait, boot, chop, seal, cook, team, bark, coin

Rhyme Production

“Tell me a word that rhymes with the word I say.”
(Nonsense words are acceptable.)

Level 1 - top, ham, pig, met, shut, take, fill, van, wish, mat, back, cap, mash, day, ten, pick, chin, log, sock

Level 2 - clap, flip, train, bright, drag, block, pluck, swell, drink, pride, sing, plot, crown, stick, plug, clog

Level 3 - thrill, spring, shrug, twirl, shred, spray, throne, scram, squeal, splice, splash, squall, straw

Phoneme Identity

“ I will say three words and ask you to tell me either the first, middle, or last sound you hear in the words.”

Level 1 (initial sound) - (goat, game, gum); (red, rake, wrist); (chip, cheese, chain); (flat, fruit, phone)

Level 2 (final sound) - (sock, tick, back); (try, fly, by); (buzz, days, fizz); (push, dish, wash); (nudge, lodge, page)

Level 3 (medial sound) - (duck, mud, fun); (cool, moon, pool); (cape, tail, face); (nest, tell, set); (boil, join, spoil)

Phoneme Categorization

“I will say three words and tell you to listen for the first, last, or middle sound in the words. You will choose the word that doesn’t belong.”

Level 1 (initial sound) – (zip, vase, zoo); (walk, wake, ring); (tree, thumb, think); (jump, gate, gym); (brown, sleeve, black)

Level 2 (final sound) - (wedge, cage, pig); (bench, wish teach); (cough, huff, catch); (mouse, leash, miss)

Level 3 (medial sound) - (wet, pass, leg); (soak, sack, pole); (choose, book, fruit); (turn, learn, start); (house, boil, town)

Segment Phonemes

“I will say a word and ask you to tell me all the sounds you hear in the word.”

Level 1 - ape, moo, ice, bus, nap, keep, sock, knee, dry, blue, rock, glow, sleigh, flop, dime, noon, free, true,

Level 2 - neat, cake, hold, yellow, light, round, muddy, ridge, claw, green, school, stack, place, best, feather

Level 3 - below, kitty, highway, painter, rabbit, gerbil, jumbo, bunny, ground, cloudy, peacock, flipper, jigsaw

Blend Phonemes

“I will say the sounds in a word and ask you to put the sounds together to make a whole word.”

Level 1 - /m/ /a/ /p/, /b/ /ow/, /sh/ /ee/ /p/, /r/ /oo/ /m/, /s/ /u/ /n/, /f/ /l/ /ea/, /ea/ /s/ /t/, /g/ /r/ /ay/

Level 2 - /c/ /a/ /m/ /p/, /s/ /m/ /i/ /le/, /f/ /ea/ /th/ /er/, /b/ /l/ /o/ /ck/, /l/ /u/ /ck/ /y/, /b/ /l/ /a/ /ck/, /ch/ /e/ /s/ /t/

Level 3 - /s/ /e/ /v/ /e/ /n/, /s/ /u/ /p/ /er/, /n/ /u/ /m/ /b/ /er/, /c/ /r/ /u/ /n/ /ch/, /s/ /l/ /i/ /pp/ /er/, /c/ /a/ /sh/ /ew/ /s/

Delete Phonemes

“I will say a word and ask you to delete a sound and tell me the new word.”

Level 1 (initial sound) - **miff** without /m/ (if); **jar** without /j/ (are); **tease** with /t/ (ease); **coat** without /c/ (oat)

Level 2 (final sound) - **meal** without /l/ (me); **size** without /z/ (sigh); **wave** without /v/ (way); **late** without /t/ (lay)

Level 3 (initial sound with blends) - **draw** without /d/; (raw); **sneeze** without /s/ (knees); **bald** without /d/ (ball)
(final sound with blends) **worm** without /m/ (were); **swing** without /s/ (wing); **least** without /t/ (lease)

Add Phonemes

"I will say a word and ask you to add a sound and tell me the new word."

Level 1 (initial sound) – *am* with /h/ (ham); *eat* with /s/ (seat); *eye* with /s/ (sigh); *are* with /f/ (far); *am* with /l/ (lamb)

Level 2 (final sound) – *key* with /p/ (keep); *pay* with /j/ (page); *way* with /v/ (wave); *knee* with /r/ (near); *say* with /m/ (same)

Level 3 - (initial sound with blends) – *tar* with /s/ (star); *rack* with /c/ (crack); *lad* with /g/ (glad); *pan* with /s/ (span)
(final sound with blends) *her* with /d/ (heard); *pace* with /t/ (paste); *pour* with /k/ (pork); *grass* with /p/ (grasp)

Substitute Phonemes

"I will say a word and ask you to change some sounds and tell me the new word."

Level 1 - (initial sound) Say *like*. Change /l/ to /b/ (bike); Say *boil*. Change /b/ to /s/ (soil); Say *fuzz*. Change /f/ to /b/ (buzz); Say *bath*. Change /b/ to /p/ (path); Say *sock*. Change /s/ to /r/ (rock)

Level 2 - (final sound) Say *lad*. Change /d/ to /p/ (lap); Say *soon*. Change /n/ to /p/ (soup); Say *let*. Change /t/ to /dge/ (ledge); Say *pace*. Change /s/ to /j/ (page); Say *leaf*. Change /f/ to /p/ (leap)

Level 3 - (medial sound) Say *ride*. Change /i/ to /ō/ (rode); Say *sock*. Change /ō/ to /ă/ (sack); Say *foot*. Change /oo/ to /ē/ (feet); Say *town*. Change /ow/ to /ă/ (tan); Say *nut*. Change /ŭ/ to /ō/ (not)